Package: binsegRcpp (via r-universe)

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Type Package

Title Efficient Implementation of Binary Segmentation

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Description Standard template library containers are used to implement an efficient binary segmentation algorithm, which is log-linear on average and quadratic in the worst case.

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LinkingTo Rcpp

URL https://github.com/tdhock/binsegRcpp

BugReports https://github.com/tdhock/binsegRcpp/issues

Imports data.table, Rcpp

Suggests covr, penaltyLearning, directlabels, ggplot2, testthat, knitr, markdown, neuroblastoma, changepoint, quadprog

VignetteBuilder knitr

RoxygenNote 7.1.2

Repository https://tdhock.r-universe.dev

RemoteUrl https://github.com/tdhock/binsegrcpp

RemoteRef HEAD

RemoteSha 7e9bc765f57084d0313297726b3cfba12ce7a718

Contents

`binseg` *Binary segmentation*

Description

Efficient C++ implementation of the classic binary segmentation algorithm for finding changepoints in a sequence of N data, which attempt to minimize a given loss function. Output includes columns which can be used to compute parameters for a single model in log-linear time, using coef method.

Usage

```
binseg(distribution.str,
    data.vec, max.segments = NULL,
    is.validation.vec = rep(FALSE,
        length(data.vec)),
    position.vec = seq_along(data.vec),
    weight.vec = rep(1,
        length(data.vec)),
```

```
    min.segment.length = NULL,
    container.str = "multiset")
```

Arguments

`distribution.str`	String indicating distribution/loss function, use `get_distribution_info` to see possible values.
`data.vec`	Vector of numeric data to segment.
`max.segments`	Maximum number of segments to compute, default=NULL which means to compute the largest number possible, given `is.validation.vec` and `min.segment.length`. Note that the returned number of segments may be less than this, if there are min segment length constraints.
`is.validation.vec`	logical vector indicating which data are to be used in validation set, default=all FALSE (no validation set).
`position.vec`	integer vector of positions at which data are measured, default=1:length(`data.vec`).
`weight.vec`	Numeric vector of non-negative weights for each data point.
`min.segment.length`	Positive integer, minimum number of data points per segment. Default NULL means to use min given `distribution.str`.
`container.str`	C++ container to use for storing breakpoints/cost. Most users should leave this at the default "multiset" for efficiency but you could use "list" if you want to study the time complexity of a slower implementation of binary segmentation.

Details

Each iteration involves first computing and storing the best split point on one or two segments, then looking up the segment with the best split so far. The best case time complexity occurs when splits are equal (N data split into two segments of size N/2), and the worst case is when splits are unequal (N data split into one big segment with N-1 data and one small segment with 1 data point). Looking up the segment with the best split so far is a constant O(1) time operation using C++ multimap, so O(K) overall for K iterations/segments. Storage of a new best split point/cost involves the multimap insert method which is logarithmic time in the size of the multimap, overall O(K log K) for equal splits and O(K) for unequal splits. Computing the cost values, and overall time complexity, depends on the loss. For normal and poisson distributions the best case O(N log K) time for equal splits and worst case O(N K) time for unequal splits. For l1/laplace distributions the best case is O(N log N log K) time for equal splits and worst case is O(N log N K) time for unequal splits.

Value

list of class binsegRcpp with elements `min.segment.length`, `distribution.str`, param.names, subtrain.borders and splits, which is a data.table with columns:

`segments`	number of segments
`loss`	total subtrain loss
`validation.loss`	total validation loss

`end`	index of last data point per segment
`depth`	number of splits to reach segment
`before`	params before changepoint
`after`	params after changepoint
`before.size`	number of data before changepoint
`after.size`	number of data after changepoint
`invalidates.index`	index of param invalidated by this split.
`invalidates.after`	indicates if before/after params invalidated by this split.

Author(s)

Toby Dylan Hocking

Examples

```
data.table::setDTthreads(1)

x <- c(0.1, 0, 1, 1.1, 0.1, 0)
## Compute full path of binary segmentation models from 1 to 6
## segments.
(models <- binsegRcpp::binseg("mean_norm", x))

## Plot loss values using base graphics.
plot(models)

## Same loss values using ggplot2.
if(require("ggplot2")){
  ggplot()+
    geom_point(aes(
      segments, loss),
      data=models$splits)
}

## Compute data table of segments to plot.
(segs.dt <- coef(models, 2:4))

## Plot data, segments, changepoints.
if(require("ggplot2")){
  ggplot()+
    theme_bw()+
    theme(panel.spacing=grid::unit(0, "lines"))+
    facet_grid(segments ~ ., labeller=label_both)+
    geom_vline(aes(
      xintercept=start.pos),
      color="green",
      data=segs.dt[1<start])+
    geom_segment(aes(
      start.pos, mean,
```

```
      xend=end.pos, yend=mean),
      data=segs.dt,
      color="green")+
    xlab("Position/index")+
    ylab("Data/mean value")+
    geom_point(aes(
      pos, x),
      data=data.frame(x, pos=seq_along(x)))
}

## Use min.segment.length to constrain segment sizes.
(constrained.models <- binsegRcpp::binseg("mean_norm", x, min.segment.length = 2L))

## Demonstration of model selection using cross-validation in
## simulated data.
seg.mean.vec <- 1:5
data.mean.vec <- rep(seg.mean.vec, each=20)
set.seed(1)
n.data <- length(data.mean.vec)
data.vec <- rnorm(n.data, data.mean.vec, 0.2)
plot(data.vec)

library(data.table)
loss.dt <- data.table(seed=1:10)[, {
  set.seed(seed)
  is.valid <- sample(rep(c(TRUE,FALSE), l=n.data))
  bs.model <- binsegRcpp::binseg("mean_norm", data.vec, is.validation.vec=is.valid)
  bs.model$splits[, data.table(
    segments,
    validation.loss)]
}, by=seed]
loss.stats <- loss.dt[, .(
  mean.valid.loss=mean(validation.loss)
), by=segments]
plot(
  mean.valid.loss ~ segments, loss.stats,
  col=ifelse(
    mean.valid.loss==min(mean.valid.loss),
    "black",
    "red"))

selected.segments <- loss.stats[which.min(mean.valid.loss), segments]
full.model <- binsegRcpp::binseg("mean_norm", data.vec, selected.segments)
(segs.dt <- coef(full.model, selected.segments))
if(require("ggplot2")){
  ggplot()+
    theme_bw()+
    theme(panel.spacing=grid::unit(0, "lines"))+
    geom_vline(aes(
      xintercept=start.pos),
      color="green",
      data=segs.dt[1<start])+
    geom_segment(aes(
```

```
      start.pos, mean,
      xend=end.pos, yend=mean),
      data=segs.dt,
      color="green")+
    xlab("Position/index")+
    ylab("Data/mean value")+
    geom_point(aes(
      pos, data.vec),
      data=data.frame(data.vec, pos=seq_along(data.vec)))
}

## Demo of poisson loss, weights.
data.vec <- c(3,4,10,20)
(fit1 <- binsegRcpp::binseg("poisson", data.vec, weight.vec=c(1,1,1,10)))
coef(fit1, 2L)
(fit2 <- binsegRcpp::binseg("poisson", data.vec, weight.vec=c(1,1,10,1)))
coef(fit2, 2L)
```

`binseg_interface` *binseg interface*

Description

Low-level interface to binary segmentation algorithm.

Usage

```
binseg_interface(data_vec,
    weight_vec, max_segments,
    min_segment_length,
    distribution_str,
    container_str, is_validation_vec,
    position_vec)
```

Arguments

`data_vec`	data_vec
`weight_vec`	weight_vec
`max_segments`	max_segments
`min_segment_length`	min_segment_length
`distribution_str`	distribution_str
`container_str`	container_str
`is_validation_vec`	is_validation_vec
`position_vec`	position_vec

Author(s)

Toby Dylan Hocking

`binseg_normal` *Binary segmentation, normal change in mean*

Description

Calls `binseg` to compute a binary segmentation model for change in mean with constant variance, max normal likelihood = min square loss.

Usage

```
binseg_normal(data.vec,
    max.segments = sum(!is.validation.vec),
    is.validation.vec = rep(FALSE,
        length(data.vec)),
    position.vec = seq_along(data.vec))
```

Arguments

`data.vec`	Vector of numeric data to segment.
`max.segments`	Maximum number of segments to compute, default=number of FALSE entries in `is.validation.vec`.
`is.validation.vec`	logical vector indicating which data are to be used in validation set, default=all FALSE (no validation set).
`position.vec`	integer vector of positions at which data are measured, default=1:length(`data.vec`).

Value

List output from `binseg` which represents a binary segmentation model (loss is total square loss).

Author(s)

Toby Dylan Hocking

Examples

```
data.table::setDTthreads(1)

x <- c(0.1, 0, 1, 1.1, 0.1, 0)
## Compute full path of binary segmentation models from 1 to 6
## segments.
(models <- binsegRcpp::binseg_normal(x))

## Plot loss values using base graphics.
```

```
plot(models)

## Same loss values using ggplot2.
if(require("ggplot2")){
  ggplot()+
    geom_point(aes(
      segments, loss),
      data=models$splits)
}

## Compute data table of segments to plot.
(segs.dt <- coef(models, 2:4))

## Plot data, segments, changepoints.
if(require("ggplot2")){
  ggplot()+
    theme_bw()+
    theme(panel.spacing=grid::unit(0, "lines"))+
    facet_grid(segments ~ ., labeller=label_both)+
    geom_vline(aes(
      xintercept=start.pos),
      color="green",
      data=segs.dt[1<start])+
    geom_segment(aes(
      start.pos, mean,
      xend=end.pos, yend=mean),
      data=segs.dt,
      color="green")+
    xlab("Position/index")+
    ylab("Data/mean value")+
    geom_point(aes(
      pos, x),
      data=data.frame(x, pos=seq_along(x)))
}

## Demonstration of model selection using cross-validation in
## simulated data.
seg.mean.vec <- 1:5
data.mean.vec <- rep(seg.mean.vec, each=20)
set.seed(1)
n.data <- length(data.mean.vec)
data.vec <- rnorm(n.data, data.mean.vec, 0.2)
plot(data.vec)

library(data.table)
loss.dt <- data.table(seed=1:10)[, {
  set.seed(seed)
  is.valid <- sample(rep(c(TRUE,FALSE), l=n.data))
  bs.model <- binsegRcpp::binseg_normal(data.vec, is.validation.vec=is.valid)
  bs.model$splits[, data.table(
    segments,
    validation.loss)]
}, by=seed]
```

```
loss.stats <- loss.dt[, .(
  mean.valid.loss=mean(validation.loss)
), by=segments]
plot(
  mean.valid.loss ~ segments, loss.stats,
  col=ifelse(
    mean.valid.loss==min(mean.valid.loss),
    "black",
    "red"))

selected.segments <- loss.stats[which.min(mean.valid.loss), segments]
full.model <- binsegRcpp::binseg_normal(data.vec, selected.segments)
(segs.dt <- coef(full.model, selected.segments))
if(require("ggplot2")){
  ggplot()+
    theme_bw()+
    theme(panel.spacing=grid::unit(0, "lines"))+
    geom_vline(aes(
      xintercept=start.pos),
      color="green",
      data=segs.dt[1<start])+
    geom_segment(aes(
      start.pos, mean,
      xend=end.pos, yend=mean),
      data=segs.dt,
      color="green")+
    xlab("Position/index")+
    ylab("Data/mean value")+
    geom_point(aes(
      pos, data.vec),
      data=data.frame(data.vec, pos=seq_along(data.vec)))
}
```

`binseg_normal_cv` *Binary segmentation, normal change in mean, cross-validation for model selection*

Description

Efficient implementation of binary segmentation for change in mean, with automatic model selection via cross-validation.

Usage

```
binseg_normal_cv(data.vec,
    max.segments = length(data.vec),
    position.vec = seq_along(data.vec),
    n.validation.sets = 100L,
    prop.validation = 0.5)
```

Arguments

data.vec	Vector of numeric data to segment.
max.segments	Maximum number of segments to compute, default=length(data.vec).
position.vec	integer vector of positions at which data are measured, default=1:length(data.vec).
n.validation.sets	Number of validation sets.
prop.validation	Proportion of validation set.

Author(s)

Toby Dylan Hocking

Examples

```
data.table::setDTthreads(1)

seg.mean.vec <- 1:5
data.mean.vec <- rep(seg.mean.vec, each=20)
set.seed(1)
n.data <- length(data.mean.vec)
data.vec <- rnorm(n.data, data.mean.vec, 0.2)
plot(data.vec)
(fit <- binsegRcpp::binseg_normal_cv(data.vec))
seg.dt <- coef(fit)
model.color <- "red"
seg.dt[, segments(start.pos, mean, end.pos, mean, col=model.color)]
seg.dt[start>1, abline(v=start.pos, col=model.color)]

## plot method shows number of times selected.
plot(fit)

if(requireNamespace("neuroblastoma")){
  data(neuroblastoma, package="neuroblastoma", envir=environment())
  library(data.table)
  profiles.dt <- data.table(neuroblastoma$profiles)
  one.chrom <- profiles.dt[profile.id=="4" & chromosome=="2"]
  fit <- one.chrom[, binsegRcpp::binseg_normal_cv(
    logratio, position.vec=position)]
  selected.segs <- coef(fit)
  if(require(ggplot2)){
    ggplot()+
      geom_point(aes(
        position, logratio),
        data=one.chrom)+
      geom_segment(aes(
        start.pos, mean,
        xend=end.pos, yend=mean),
        data=selected.segs,
        color=model.color)+
      geom_vline(aes(
```

```
          xintercept=start.pos),
          data=selected.segs[start>1],
          color=model.color)
    }
  }
```

`case.colors` *case colors*

Description

Character vector giving default colors for cases, ordered from worst to best.

Usage

```
"case.colors"
```

`case.sizes` *case sizes*

Description

Numeric vector giving default sizes for cases.

Usage

```
"case.sizes"
```

`check_sizes` *check sizes*

Description

Checks types and values of size inputs.

Usage

```
check_sizes(N.data, min.segment.length,
    n.segments)
```

Arguments

N.data	N.data
min.segment.length	min.segment.length
n.segments	n.segments

Author(s)

Toby Dylan Hocking

---

coef.binsegRcpp *coef binsegRcpp*

Description

Compute a data table of segment start/end/mean values for all models given by segments.

Usage

```
## S3 method for class 'binsegRcpp'
coef(object,
    segments = 1:min(nrow(object$splits),
        10), ...)
```

Arguments

object	data.table from binseg.
segments	integer vector, model sizes in number of segments.
...	ignored.

Value

data.table with one row for each segment.

Author(s)

Toby Dylan Hocking

coef.binseg_normal_cv *coef binseg normal cv*

Description

Compute a data table of segment start/end/mean values for all models given by `segments`.

Usage

```
## S3 method for class 'binseg_normal_cv'
coef(object,
    segments = max(nrow(object$splits)),
    ...)
```

Arguments

`object`	data.table from `binseg_normal_cv`.
`segments`	integer vector, model sizes in number of `segments`. default=number of selected `segments`.
`...`	ignored.

Value

data.table with one row for each segment.

Author(s)

Toby Dylan Hocking

cum_median *cum median*

Description

Efficient log-linear cumulative median.

Usage

```
cum_median(data.vec,
    weight.vec = rep(1,
        length(data.vec)))
```

Arguments

`data.vec`	Numeric vector of data.
`weight.vec`	Numeric vector of weights.

Author(s)

Toby Dylan Hocking

---

cum_median_interface *cum median interface*

Description

Efficient log-linear cumulative median.

Usage

```
cum_median_interface(data_vec,
    weight_vec)
```

Arguments

data_vec	data_vec
weight_vec	weight_vec

Author(s)

Toby Dylan Hocking

---

depth_first_interface *depth first interface*

Description

Use depth first search to compute a data.frame with one row for each segment, and columns splits and depth, number/depth of candidate splits that need to be computed after splitting that segment.

Usage

```
depth_first_interface(n_data,
    min_segment_length)
```

Arguments

n_data	n_data
min_segment_length	min_segment_length

Author(s)

Toby Dylan Hocking

`get_complexity` *get complexity*

Description

Get empirical and extreme split counts, in order to compare the empirical and theoretical time complexity of the binary segmentation algorithm.

Usage

```
get_complexity(models,
    y.increment = 0.1)
```

Arguments

`models`	result of `binseg`.
`y.increment`	Offset for y column values of totals output table.

Value

List of class "complexity" which has a plot method. Elements include "iterations" which is a data table with one row per model size, and column splits with number of splits to check after computing that model size; "totals" which is a data table with total number of splits for each case.

Author(s)

Toby Dylan Hocking

Examples

```
## Example 1: empirical=worst case.
data.vec <- rep(0:1, l=8)
plot(data.vec)
worst.model <- binsegRcpp::binseg_normal(data.vec)
worst.counts <- binsegRcpp::get_complexity(worst.model)
plot(worst.counts)

## Example 2: empirical=best case for full path.
data.vec <- 1:8
plot(data.vec)
full.model <- binsegRcpp::binseg_normal(data.vec)
full.counts <- binsegRcpp::get_complexity(full.model)
plot(full.counts)

## Example 3: empirical=best case for all partial paths.
data.vec <- c(0,3,6,10,21,22,23,24)
plot(data.vec)
best.model <- binsegRcpp::binseg_normal(data.vec)
best.counts <- binsegRcpp::get_complexity(best.model)
```

```
plot(best.counts)

## ggplot comparing examples 1-3.
if(require("ggplot2")){
  library(data.table)
  splits.list <- list()
  for(data.type in names(worst.counts)){
    splits.list[[data.type]] <- rbind(
      data.table(data="worst", worst.counts[[data.type]]),
      data.table(data="best always", best.counts[[data.type]]),
      data.table(data="best full", full.counts[[data.type]]))
  }
  ggplot()+
    facet_grid(data ~ .)+
    geom_line(aes(
      segments, cum.splits, color=case, size=case),
      data=splits.list$iterations[case!="empirical"])+
    geom_point(aes(
      segments, cum.splits, color=case),
      data=splits.list$iterations[case=="empirical"])+
    scale_color_manual(
      values=binsegRcpp::case.colors,
      breaks=names(binsegRcpp::case.colors))+
    scale_size_manual(
      values=binsegRcpp::case.sizes,
      guide="none")
}

## Example 4: empirical case between best/worst.
data.vec <- rep(c(0,1,10,11),8)
plot(data.vec)
m.model <- binsegRcpp::binseg_normal(data.vec)
m.splits <- binsegRcpp::get_complexity(m.model)
plot(m.splits)

## Example 5: worst case for normal change in mean and variance
## model.
mv.model <- binsegRcpp::binseg("meanvar_norm", data.vec)
mv.splits <- binsegRcpp::get_complexity(mv.model)
plot(mv.splits)

## Compare examples 4-5 using ggplot2.
if(require("ggplot2")){
  library(data.table)
  splits.list <- list()
  for(data.type in names(m.splits)){
    splits.list[[data.type]] <- rbind(
      data.table(model="mean and variance", mv.splits[[data.type]]),
      data.table(model="mean only", m.splits[[data.type]]))
  }
  ggplot()+
    facet_grid(model ~ .)+
    geom_line(aes(
```

```
      segments, splits, color=case, size=case),
      data=splits.list$iterations[case!="empirical"])+
    geom_point(aes(
      segments, splits, color=case),
      data=splits.list$iterations[case=="empirical"])+
    geom_text(aes(
      x, y,
      label=label,
      color=case),
      hjust=1,
      data=splits.list$totals)+
    scale_color_manual(
      values=binsegRcpp::case.colors,
      guide="none")+
    scale_size_manual(
      values=binsegRcpp::case.sizes,
      guide="none")
}

## Compare cumsums.
if(require("ggplot2")){
  library(data.table)
  splits.list <- list()
  for(data.type in names(m.splits)){
    splits.list[[data.type]] <- rbind(
      data.table(model="mean and variance", mv.splits[[data.type]]),
      data.table(model="mean only", m.splits[[data.type]]))
  }
  ggplot()+
    facet_grid(model ~ .)+
    geom_line(aes(
      segments, cum.splits, color=case, size=case),
      data=splits.list$iterations[case!="empirical"])+
    geom_point(aes(
      segments, cum.splits, color=case),
      data=splits.list$iterations[case=="empirical"])+
    scale_color_manual(
      values=binsegRcpp::case.colors,
      breaks=names(binsegRcpp::case.colors))+
    scale_size_manual(
      values=binsegRcpp::case.sizes,
      guide="none")
}
```

`get_complexity_best_heuristic_equal_breadth_full`
get complexity best heuristic equal breadth full

Description

Compute a fast approximate best case based on equal size splits.

Usage

```
get_complexity_best_heuristic_equal_breadth_full(N.data,
    min.segment.length)
```

Arguments

N.data	N.data
min.segment.length	min.segment.length

Author(s)

Toby Dylan Hocking

---

get_complexity_best_heuristic_equal_depth_full

get complexity best heuristic equal depth full

Description

Heuristic depth first.

Usage

```
get_complexity_best_heuristic_equal_depth_full(N.data,
    min.segment.length)
```

Arguments

N.data	N.data
min.segment.length	min.segment.length

Author(s)

Toby Dylan Hocking

`get_complexity_best_optimal_cost` *get complexity best optimal cost*

Description

Dynamic programming for computing lower bound on number of split candidates to compute / best case of binary segmentation. The dynamic programming recursion is on f(d,s) = best number of splits for segment of size s which is split d times. Need to optimize f(d,s) = g(s) + min f(d1,s1) + f(d2,s2) over s1,d1 given that s1+s2=s, d1+d2+1=d, and g(s) is the number of splits for segment of size s.

Usage

```
get_complexity_best_optimal_cost(N.data,
    min.segment.length = 1L,
    n.segments = NULL)
```

Arguments

`N.data`	positive integer number of data.
`min.segment.length`	positive integer min segment length.
`n.segments`	positive integer number of segments.

Value

data table with one row for each f(d,s) value computed.

Author(s)

Toby Dylan Hocking

Examples

```
binsegRcpp::get_complexity_best_optimal_cost(
  N.data = 19L,
  min.segment.length = 3L,
  n.segments = 4L)
```

get_complexity_best_optimal_splits

get complexity best optimal splits

Description

Convert output of `get_complexity_best_optimal_tree` to counts of candidate splits that need to be considered at each iteration.

Usage

```
get_complexity_best_optimal_splits(node.dt,
    min.segment.length)
```

Arguments

`node.dt`	node.dt
`min.segment.length`	min.segment.length

Value

Data table with one row for each segment.

Author(s)

Toby Dylan Hocking

get_complexity_best_optimal_tree

get complexity best optimal tree

Description

decoding.

Usage

```
get_complexity_best_optimal_tree(f.dt)
```

Arguments

`f.dt`	f.dt

Value

Data table with one row for each node in the tree.

Author(s)

Toby Dylan Hocking

Examples

```
N.data <- 19L
min.seg.len <- 3L
max.segments <- 4L
cost.dt <- binsegRcpp::get_complexity_best_optimal_cost(
  N.data, min.seg.len, max.segments)
binsegRcpp::get_complexity_best_optimal_tree(cost.dt)
```

---

get_complexity_empirical

get complexity empirical

Description

Get empirical split counts. This is a sub-routine of get_complexity, which should typically be used instead.

Usage

```
get_complexity_empirical(model.dt,
    min.segment.length = 1L)
```

Arguments

model.dt	splits data table from binseg result list.
min.segment.length	Minimum segment length, positive integer.

Value

data.table with one row per model size, and column splits with number of splits to check after computing that model size.

Author(s)

Toby Dylan Hocking

get_complexity_extreme *get complexity extreme*

Description

Compute best and worst case number of splits.

Usage

```
get_complexity_extreme(N.data,
    min.segment.length = 1L,
    n.segments = NULL)
```

Arguments

N.data	number of data to segment, positive integer.
min.segment.length	minimum segment length, positive integer.
n.segments	number of segments, positive integer.

Value

data.table with one row per model size, and column splits with number of splits to check after computing that model size. Column case has values best (equal segment sizes, min splits to check) and worst (unequal segment sizes, max splits to check).

Author(s)

Toby Dylan Hocking

get_complexity_worst *get complexity worst*

Description

Get full sequence of splits which results in worst case time complexity.

Usage

```
get_complexity_worst(N.data,
    min.segment.length)
```

Arguments

N.data	N.data
min.segment.length	min.segment.length

Author(s)

Toby Dylan Hocking

---

get_distribution_info *get distribution info*

Description

Compute a data.frame with one row for each distribution implemented in the C++ code, and columns distribution.str, parameters, description.

Usage

```
get_distribution_info()
```

Author(s)

Toby Dylan Hocking

---

get_tree_empirical *get tree empirical*

Description

Compute tree for empirical binary segmentation model.

Usage

```
get_tree_empirical(fit)
```

Arguments

fit	fit

Author(s)

Toby Dylan Hocking

plot.binsegRcpp *plot binsegRcpp*

Description

Plot loss values from binary segmentation.

Usage

```
## S3 method for class 'binsegRcpp'
plot(x, ...)
```

Arguments

x	data.table from binseg.
...	ignored.

Author(s)

Toby Dylan Hocking

plot.binseg_normal_cv *plot binseg normal cv*

Description

Plot loss values from binary segmentation.

Usage

```
## S3 method for class 'binseg_normal_cv'
plot(x,
    ...)
```

Arguments

x	data.table from binseg_normal_cv.
...	ignored.

Author(s)

Toby Dylan Hocking

plot.complexity *plot complexity*

Description

Plot comparing empirical number of splits to best/worst case.

Usage

```
## S3 method for class 'complexity'
plot(x, ...)
```

Arguments

x	data.table from get_complexity.
...	ignored.

Author(s)

Toby Dylan Hocking

print.binsegRcpp *print binsegRcpp*

Description

Print method for binsegRcpp.

Usage

```
## S3 method for class 'binsegRcpp'
print(x, ...)
```

Arguments

x	data.table from binseg.
...	ignored.

Author(s)

Toby Dylan Hocking

print.binseg_normal_cv *print binseg normal cv*

Description

Print method for binseg_normal_cv.

Usage

```
## S3 method for class 'binseg_normal_cv'
print(x,
    ...)
```

Arguments

x	data.table from binseg_normal_cv.
...	ignored.

Author(s)

Toby Dylan Hocking

qp.x *qp x*

Description

Solve quadratic program to find x positions.

Usage

```
qp.x(target, y.up, y.lo)
```

Arguments

target	target
y.up	y.up
y.lo	y.lo

Author(s)

Toby Dylan Hocking

random_set_vec *random set vec*

Description

Random set assignment.

Usage

```
random_set_vec(N, props.vec)
```

Arguments

N	integer, size of output vector.
props.vec	numeric vector of set proportions (must sum to one), with set names.

Value

Random vector of N set names.

Author(s)

Toby Dylan Hocking

Examples

```
library(data.table)
library(ggplot2)
library(binsegRcpp)
tvt.props <- c(test=0.19, train=0.67, validation=0.14)
tvt.N <- 1234567L
system.time({
  tvt.vec <- random_set_vec(tvt.N, tvt.props)
})
table(tvt.vec, useNA="ifany")/tvt.N

random_set_vec(6L, c(train=2/3, test=1/3))
random_set_vec(5L, c(train=2/3, test=1/3))
random_set_vec(4L, c(train=2/3, test=1/3))
random_set_vec(3L, c(train=2/3, test=1/3))

test.rev <- function(N, prop.vec, expected.vec){
  result <- list()
  for(fun.name in c("identity", "rev")){
    fun <- get(fun.name)
    ctab <- table(random_set_vec(N, fun(prop.vec)))
    result[[fun.name]] <- ctab
  }
  result$same <- sapply(
```

```
    result, function(tab)identical(as.numeric(tab), expected.vec))
  result
}
test.rev(4L, c(test=1/3, train=2/3), c(1, 3))
table(random_set_vec(3L, c(test=0.5, train=0.5)))
table(random_set_vec(3L, c(train=0.5, test=0.5)))
test.rev(3L, c(test=0.4, train=0.6), c(1, 2))
test.rev(3L, c(test=0.49, train=0.51), c(1, 2))
test.rev(3L, c(test=0.6, train=0.4), c(2, 1))
## 2 is optimal after prob=2/3.
test.rev(2L, c(test=0.6, train=0.4), c(1, 1))
test.rev(2L, c(test=0.7, train=0.3), c(2))

## visualize the likelihood as a function of the proportion of
## success.
test.prop <- seq(0, 1, by=0.01)
prob.dt.list <- list()
n.total <- 2
for(n.test in 0:n.total){
  prob.dt.list[[paste(n.test)]] <- data.table(
    n.test,
    test.prop,
    prob=dbinom(n.test, n.total, test.prop))
}
prob.dt <- do.call(rbind, prob.dt.list)
thresh.dt <- data.table(thresh=(1:2)/3)
gg <- ggplot()+
  geom_vline(aes(xintercept=thresh), data=thresh.dt)+
  geom_line(aes(
    test.prop, prob, color=n.test, group=n.test),
    data=prob.dt)
if(requireNamespace("directlabels")){
  directlabels::direct.label(gg, "last.polygons")
}else{
  gg
}

## visualize the binomial likelihood as a function of number of
## successes, for a given probability of success.
n.total <- 43
n.success <- 0:n.total
p.success <- 0.6
lik.dt <- data.table(
  n.success,
  prob=dbinom(n.success, n.total, p.success))
ggplot()+
  geom_point(aes(
    n.success, prob),
    data=lik.dt)+
  geom_vline(xintercept=(n.total+1)*p.success)

## visualize the multinomial likelihood as a function of number of
## successes, for a given probability of success.
```

```
n.total <- 43
prob.vec <- c(train=0.6, validation=0.3, test=0.1)
train.dt <- data.table(train=0:n.total)
grid.dt <- train.dt[, data.table(
  validation=0:(n.total-train)), by=train]
grid.dt[, prob := dmultinom(
  c(train, validation, n.total-train-validation),
  n.total,
  prob.vec),
  by=.(train, validation)]

train.bound <- (n.total+1)*prob.vec[["train"]]
validation.bound <- (n.total+1)*prob.vec[["validation"]]
guess.dt <- data.table(
  train=floor(train.bound),
  validation=floor(validation.bound))
max.dt <- grid.dt[which.max(prob)]#same
max.dt[, test := n.total-train-validation]

ggplot()+
  geom_tile(aes(
    train, validation, fill=prob),
    data=grid.dt)+
  scale_fill_gradient(low="white", high="red")+
  theme_bw()+
  geom_vline(
    xintercept=train.bound)+
  geom_hline(
    yintercept=validation.bound)+
  geom_point(aes(
    train, validation),
    shape=1,
    data=guess.dt)+
  coord_equal()

## visualize what happens when we start obs.seq variable above at 1
## or 0. starting at 0 is problematic e.g. 99% train/1% test with
## N=2 observations should return 2 train/0 test (and does when
## obs.seq starts with 1, but does NOT when obs.seq starts with 0).
random_set_vec(2L, c(train=0.99, test=0.01))
obs.dt.list <- list()
cum.dt.list <- list()
for(tvt.N in 2:4){
  obs.dt.list[[paste(tvt.N)]] <- data.table(tvt.N, rbind(
    data.table(start=0, obs=seq(0, tvt.N, l=tvt.N)),
    data.table(start=1, obs=seq(1, tvt.N, l=tvt.N))))
  not.round <- data.table(
    set=c("train", "test"),
    cum.thresh=tvt.N*c((tvt.N-2)/(tvt.N-1), 1))
  cum.dt.list[[paste(tvt.N)]] <- data.table(tvt.N, rbind(
    data.table(round=FALSE, not.round),
    not.round[, .(round=TRUE, set, cum.thresh=round(cum.thresh))]))
}
```

```
cum.dt <- do.call(rbind, cum.dt.list)
obs.dt <- do.call(rbind, obs.dt.list)
ggplot()+
  theme_bw()+
  theme(panel.spacing=grid::unit(0, "lines"))+
  facet_grid(tvt.N ~ .)+
  geom_point(aes(
    obs, start),
    data=obs.dt)+
  geom_vline(aes(
    xintercept=cum.thresh, color=round, linetype=round),
    data=cum.dt)
```

`size_to_splits` *size to splits*

Description

Convert segment `size` to number of splits which must be computed during the optimization.

Usage

```
size_to_splits(size,
    min.segment.length)
```

Arguments

`size`	Segment `size`, positive integer.
`min.segment.length`	Minimum segment length, positive integer.

Value

Number of splits, integer.

Author(s)

Toby Dylan Hocking

tree_layout *tree layout*

Description

Compute x,y coordinates for graphing a tree.

Usage

```
tree_layout(node.dt,
    space = 0.5)
```

Arguments

node.dt	node.dt
space	space

Author(s)

Toby Dylan Hocking

Examples

```
N.data <- 29L
min.seg.len <- 3L
max.segments <- 5L
cost.dt <- binsegRcpp::get_complexity_best_optimal_cost(
  N.data, min.seg.len, max.segments)
set.seed(1)
data.vec <- rnorm(N.data)
fit <- binsegRcpp::binseg_normal(data.vec, max.segments)
tree.list <- list(
  best=binsegRcpp::get_complexity_best_optimal_tree(cost.dt),
  empirical=binsegRcpp::get_tree_empirical(fit))
library(data.table)
tree.dt <- data.table(type=names(tree.list))[, {
  binsegRcpp::tree_layout(tree.list[[type]])
}, by=type]
total.dt <- tree.dt[, .(
  candidate.splits=sum(binsegRcpp::size_to_splits(size, min.seg.len))
), by=type]
join.dt <- total.dt[tree.dt, on="type"]
if(require(ggplot2)){
  ggplot()+
    facet_grid(. ~ type + candidate.splits, labeller=label_both)+
    geom_segment(aes(
      x, depth,
      xend=parent.x, yend=parent.depth),
      data=join.dt)+
```

```
    geom_label(aes(
      x, depth, label=size),
      data=join.dt)+
    scale_y_reverse()
}
```

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